

# SeaGL 2026

- **Dates:** [October 23–24, 2026](#)
- **Location:** [University of Washington](#), Seattle
- **Streaming:** [Youtube Channel Here](#). Or, [more online details and chat](#).
- **Cost:** Free, and optional registration.
- **Focus:** Free/Libre/Open Source Software
- **Website:** [seagl.org](https://seagl.org)

## About

Founded in 2013, SeaGL aims to strengthen the free software movement through mentorship, collaboration, and community. The conference brings together technologists, students, contributors, and enthusiasts across many disciplines. SeaGL (Seattle GNU/Linux Conference) is a free—as in freedom and tea—grassroots technical summit dedicated to free/libre/open source software, hardware, and culture. The event is welcoming to newcomers, professionals, hobbyists, and anyone interested in FLOSS.

## When & Where

**October 23rd & 24th, 2026** Held at the [University of Washington HUB](#) and most talks are streamed on [Youtube](#). [Click here for a guided map to walking to the exact building!](#)

## Attend Online

Watch on [Youtube](#) once the event goes live.

Matrix real-time chat is used extensively for online conference participants.

1. [Main chat space and home on Matrix](#), available to public.
2. Never used Matrix? Install [Element](#) client and [create a free account](#).
3. SeaGL 2026 Matrix space and chats TBD. **Links will be added once available.**

Attendees may participate anonymously, and at no cost. You must follow the **Code of Conduct** and, for in-person participation, the **Health & Safety Policy**.

## Give a Presentation!

[You can submit your own presentation directly by clicking here.](#)

- Submissions is possible until **June 30, 2026 at 23:59 PDT**

# Volunteer and get involved

Call for Coordinators (March 26, 2026)

SeaGL seeks coordinators for:

- **Attendee Experience (AX)** — maps, room flow, snacks, signage
- **IDEA** — Inclusion, Diversity, Equity, Access
- **Policy & Protocol** — Code of Conduct, Health & Safety

Additional volunteer roles include Partnerships, A/V, DevOps, and Promotion & Outreach.

Interested participants may fill out the volunteer application form or email [participate@seagl.org](mailto:participate@seagl.org).

## Exhibitors

SeaGL 2026 will host a centralized exhibitor hall. FLOSS projects and nonprofits may request free space. Sponsorship levels and add-ons are available.

For details, see the Partnership/Sponsor Prospectus or email [sponsor@seagl.org](mailto:sponsor@seagl.org). Donations encouraged!

From:  
<https://wiki.livingcartoon.org/> - **Living Cartoon Company**

Permanent link:  
[https://wiki.livingcartoon.org/events/seagl\\_2026?rev=1782413717](https://wiki.livingcartoon.org/events/seagl_2026?rev=1782413717)

Last update: **2026/06/25 20:55**

